LCC-230 Dual-Channel Liquid-Crystal Controller

User’s Manual

Manual revision
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1. Description & Specifications

The LCC-230 is a flexible, full-featured, dual liquid-crystal controller specifically designed to drive all models of LC-Tec’s Fast Optical Shutter (FOS) series.

The LCC-230 incorporates two independent LC channels, each with $30\text{V}_{\text{RMS}}$ of range and fully short-circuit protected. The LC channels are capable of operating either AC (carrier) or DC (carrier-less), and can drive large-area cells up to 650 nF capacitance.

The controller is operated by the $\text{LCDriver2}$ application via a full-speed USB 2.0 compliant interface. $\text{LCDriver2}$ permits dynamic editing of AC or DC programs up to 96 lines in length. A separate dialog box of the $\text{LCDriver2}$ application permits simple amplitude control of the LC channels in AC mode.

Three trigger modes (internal, line, program) determine how program lines are executed. Up to nine programs may be pre-stored on the LCC-230 for standalone execution upon disconnect of the USB cable. A front-panel pushbutton switch selects the executing standalone program.

The controller is 100% RoHS compliant and is powered by a separate 12V international power supply.
## Technical Specifications

### LC CHANNELS

<table>
<thead>
<tr>
<th>Specification</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Number of LC channels</strong></td>
<td>Two, independently programmable</td>
</tr>
<tr>
<td><strong>Maximum voltage range</strong></td>
<td>31.60 V&lt;sub&gt;RMS&lt;/sub&gt;</td>
</tr>
<tr>
<td><strong>LC voltage output</strong></td>
<td>Either AC (carrier + envelope) or DC (carrier-suppressed) LC drive waveforms, software selectable</td>
</tr>
<tr>
<td><strong>AC waveforms</strong></td>
<td>Square-wave carrier, 50.00% duty cycle. Frequencies of 1 Hz to 2.0 kHz, software-selectable</td>
</tr>
<tr>
<td><strong>DC waveforms</strong></td>
<td>Bipolar, 0.10 ms minimum time interval, 0.01 ms interval resolution</td>
</tr>
<tr>
<td><strong>Amplitude resolution</strong></td>
<td>16-bit; 1 mV voltage resolution</td>
</tr>
<tr>
<td><strong>Amplitude accuracy</strong></td>
<td>Better than ±0.3% typical, ±0.5% maximum, measured at full range</td>
</tr>
<tr>
<td><strong>Residual DC</strong></td>
<td>Less than 2 mV at any output</td>
</tr>
<tr>
<td><strong>Drive capability</strong></td>
<td>Each channel can drive cells up to 650 nF capacitance</td>
</tr>
<tr>
<td><strong>Short circuit</strong></td>
<td>Automatic full-recovery short-circuit protection on both LC channels. Front-panel “Fault” LED will illuminate when channel is shorted</td>
</tr>
<tr>
<td><strong>LC programs</strong></td>
<td>Up to nine pre-stored 96-line LC programs for standalone operation stored in onboard EEPROM (Electrically Erasable Programmable Read-Only Memory). Front-panel pushbutton switch selects executing standalone program</td>
</tr>
</tbody>
</table>

### INTERFACE

<table>
<thead>
<tr>
<th>Specification</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Host computer interface</strong></td>
<td>Full-speed (12 Mb/s) USB 2.0 compliant</td>
</tr>
<tr>
<td><strong>Software</strong></td>
<td><strong>LCDriver2</strong> application software with host USB drivers for Windows 7, Vista, Windows XP, and Windows 2000 (executable only; 64-bit Windows XP not supported). Permits dynamic creation and editing of LC programs. Separate dialog box for static LC channel amplitude control in AC mode</td>
</tr>
<tr>
<td><strong>Device drivers</strong></td>
<td>Standard .DLL device-driver toolkit included with <strong>LCDriver2</strong> installation (requires LabVIEW runtime engine). Advanced toolkit for programming with <strong>Visual Studio</strong> to generate 32- or 64-bit applications available upon special arrangement</td>
</tr>
<tr>
<td><strong>External Trigger</strong></td>
<td>Opto-isolated Trigger Input, rising-edge triggered, TTL-compatible logic levels and fan-in. Optional trigger output capability upon special arrangement</td>
</tr>
</tbody>
</table>
**PHYSICAL**

| **Dimensions**      | 5.3 in. W x 5.3 in. L x 2.0 in. H  
|                     | (13.5 cm W x 13.5 cm L x 5.1 cm H) |
| **Weight**          | 1.6 lbs (0.7 kg), controller + power supply |
| **Shipping weight** | 1.9 lbs (0.9 kg)       |
| **Chassis material**| Black ABS plastic; machined aluminum front & back panels, blue-anodized and laser etched |
| **Front panel**     | - Power, Fault and Status LED’s  
|                     | - Series B USB receptacle for USB to host computer  
|                     | - Ten-position pushbutton switch for program selection in standalone mode |
| **Back panel**      | - 50-ohm BNC female bulkhead for Trigger Input  
|                     | - Mini-DIN6 receptacle for LC output  
|                     | - 2.1 mm power jack receptacle  
|                     | - 12VDC power ON/OFF switch |
| **RoHS compliance** | 100% compliant (no exemptions used) |
| **CE compliance**   | Provisionally certified to EN 55022, EN 55024, and EN 61010-1 (formal certification pending) |
| **Operating temperature** | 5 to 45 °C |
| **Power supply (separate, supplied with controller)** | International +12VDC, 18W, 100-240VAC 50-60Hz input, UL/CE listed.  
|                     | 2.1 x 5.5 mm center-positive plug |

In keeping with our commitment to continuous product improvement, these specifications are subject to change without notice.
2. Safety Considerations

The following safety and maintenance considerations should be observed:

- The controller is for indoor use only, and not to be used in wet or moisture-laden environments. The controller should only be operated in relative humidities between 20-80% non-condensing, and at temperatures between 5 to 45 °C.

- The electrical input rating of this device is 12VDC/1.5A. Use only with supplied AC mains adaptor (international power supply).

- The power disconnect means for the controller is the ON/OFF switch located on the back panel. In addition, the mains socket outlet for this supply should be installed near the controller and be readily accessible. For normal use, we recommend plugging the controller’s AC power cord into a switched AC power strip whose switch is readily accessible by the operator.

- The voltages at the exposed pins of the mini-DIN6 “LC Output” receptacle, or the output terminations of a cable plugged into this receptacle pose a potential shock hazard, and must be enclosed so as to prevent contact.

- The LC output cable should be jacketed, with a 150 V minimum insulation rating.

- The mini-DIN6 LC output cable length is recommended to be 5 ft (1.5 m). To avoid conducted RF immunity problems, under no circumstances should the LC cable harness be longer than 3 m.

- The interior of the controller is not designed to be user accessible, and there are no user-serviceable parts inside. Contact LC-Tec directly and return the controller if maintenance or calibration is required.

- Clean the exterior of the unit with a soft dry cloth only.
3. Overview

The LCC-230 is designed to output voltage waveforms tailored for use in liquid crystal (LC) drive applications. There are two basic types of waveforms. AC waveforms amplitude-modulate a faster bipolar square-wave carrier, typically of frequency 1 kHz or slower. DC waveforms suppress the carrier and apply just the slowly modulating envelope to the cells. Because of hardware implementation, it is required that both controller channels operate in the same mode.

For either AC or DC mode, a fundamental LC driving requirement is DC balance, which requires that the time integral of any given number of carrier periods always yield zero, so that there is no residual DC offset applied to the cells. DC balance means that an LC cell always responds to the root-mean-square (RMS) average of the drive voltage. DC balance prevents slow ion migration to the indium tin oxide (ITO) electrode surfaces, which can damage or destroy the cell. For AC mode, this requirement is met by applying amplitude modulation on a cycle-count basis. For DC mode, DC balance is maintained by the controller automatically changing the sign of the envelope after every cycle.

The LCC-230 is designed to output voltages in the form of LC programs. Each line of a program consists of one or two voltages, and a time duration for which these voltages are held. These voltages specify either the AC-mode amplitude envelope, or the DC-mode bipolar voltage whose polarity will change after each program iteration. The lines of the program can be advanced (depending on chosen mode) by an external trigger. The controller accepts an external trigger from an outside source through a BNC receptacle located on the back panel. The external trigger source can be any TTL-compatible logic-level source. Triggers are generated by rising edges (duty cycle does not matter).

The LCC-230 can run in either host or standalone mode. In host mode, the controller is connected by USB to a host computer, and the host can run or dynamically edit executing LC programs through the LCDriver2 application. In standalone mode, no host computer and USB connection are present. The controller executes LC programs that have been previously stored in EEPROM onboard the controller; the front-panel ten-position pushbutton switch selects which program the controller is currently running.
4. Front & Back Panels

A brief description of the front & back panel indicators, controls & connections follows.

a. Front Panel

- Power LED: lit green when controller is connected to power supply and properly powered (normal operation).

- Fault LED: in normal operation, this LED is off. It will be lit red when a short-circuit or other fault condition exists on an LC output. When the short-circuit or fault is removed, this LED will automatically turn off. The Fault LED will also be illuminated if a fault condition exists in the controller’s internal analog voltage supplies.

- Status LED: will be lit blue and steady-ON when controller is running a pre-set program in standalone mode. If a blank or bad program is selected in standalone mode by the pushbutton switch, the Status LED will blink slowly. When the controller is operating in host mode (USB connection present), the Status LED will be steady-OFF.

- USB Series B receptacle: for full-speed USB 2.0 compatible connection to host computer. Note that the controller’s behavior depends on whether a host USB connection is present or absent.

- Ten-position pushbutton switch: selects currently-running LC program when the controller is operating in standalone mode (no USB connection). The program number is incremented/decremented by the “+” / “-” buttons. The pushbutton switch setting is ignored when the controller is running in host mode (USB connection present).
b. Back Panel

- BNC Trigger Input connector: opto-isolated input that accepts triggers from an external TTL-compatible trigger source. The controller is designed to be rising-edge triggered. If a function generator is used as a trigger source, do not apply its analog output to this connector—use the sync or logic output instead, or set up the output for TTL.

- Mini-DIN6 LC Output receptacle: supplies two LC voltage output connections, along with two common (COM) connections. The COM connections are tied to the ground plane of the controller’s PCB. The pin-out for this connector is shown below. The connector case is also tied to the ground plane of the controller PCB.

- 2.1mm 12VDC power jack: accepts 2.1mm output power connector of supplied external 12VDC/1.5A international power supply. Use only the power supply shipped with the controller.

- ON/OFF rocker switch for 12VDC input power.

Pin-out of female LC Output mini-DIN6 receptacle (looking at face of connector)
5. Getting Started

Prior to using the LCC-230, the **LCDriver2** application must be pre-installed on the host computer to be used with the controller. This application and the associated USB drivers are available as a monolithic .ZIP file downloadable from the Internet. Please consult with LC-Tec for the appropriate URL for your specific controller.

The installation process will extract information from the .ZIP file and create an installation subdirectory. After successful installation, both the downloaded .ZIP file and the installation subdirectory can be deleted. The installation process depends on the host computer operating system, as detailed below. Directions are also given for updating a pre-installed **LCDriver2** version with the most recent version.

Prior to software installation, unpack the LCC-230, and plug the supplied AC power cord into the 12VDC international power supply. Connect the power supply to AC mains with the AC power cord. Insert the 2.1mm plug of the 12VDC supply into the jack on the controller back panel, and insure that the rocker power switch on the back panel is OFF (thrown to left). Leave the controller off until instructed to turn it on.

The LCC-230 is shipped with pre-installed programs on its EEPROM useful for driving FOS series devices. These programs may be read and modified by **LCDriver2**. These standard pre-stored programs are detailed in a .PDF file located on the same LCC-230 product page as the **LCDriver2** .ZIP file.
a. New installs on Windows 7 & Vista systems

1. Download and save the installation .ZIP file to your computer, using the URL provided by LC-Tec.
2. In Windows Explorer, right-click on the downloaded .ZIP file and select Extract All... to unzip the file into an installation subdirectory.
3. Locate setup.exe in the root of the installation subdirectory. Double-click on setup to start the install process.
4. Accept the default location of C:\Program Files (x86)\LCDriver2\ for the LCDriver2 program (for 32-bit Windows 7 & Vista, this location will be C:\Program Files\LCDriver2\).
5. Accept the National Instruments license agreement.
6. The USB device drivers will be pre-installed (“Installing Device Driver...”), and a Windows Security prompt will appear, as shown below. Select “Install” to complete the device software pre-install.

![Windows Security Prompt](image)

7. At installation end, a prompt may appear indicating that you must restart your computer to complete the install. If so, choose “Restart now”.
8. After computer restart, plug the supplied USB cable into the controller’s front panel USB receptacle, and plug the other end into one of the host computer’s USB ports. Power up the controller using the back panel rocker switch. The green Power LED should be ON.
9. The device driver software install will be completed, and a balloon will appear onscreen informing you that the install was successful. Start LCDriver2 from Window’s Start menu: Start > All Programs > LCDriver2 > LCDriver2. The “Dynamic Connection” annunciator should appear in the application window’s upper right-hand corner.
b. New installs on Windows XP & Windows 2000 systems

1. Download and save the installation .ZIP file to your computer, using the URL provided by LC-Tec.

2. In Windows Explorer, right-click on the downloaded .ZIP file and select Extract All… to unzip the file into an installation subdirectory.

3. Locate setup.exe in the root of the installation subdirectory. Double-click on setup to start the install process.

4. Accept the default location of C:\Program Files\LCDriver2\ for the LCDriver2 program.

5. Accept the National Instruments license agreement.

6. At installation end, a prompt may appear indicating that you must restart your computer to complete the install. If so, choose “Restart now”.

7. After computer restart, plug the supplied USB cable into the controller’s front panel USB receptacle, and plug the other end into one of the host computer’s USB ports. Power up the controller using the back panel rocker switch. The green Power LED should be ON.

8. The Found New Hardware Wizard will appear onscreen. If a Wizard dialog appears asking to connect to Windows Update, choose “No, not this time”.

9. Select “Install from a list or specific location (Advanced)” in the Wizard to install the USB device drivers.

10. Select “Search for the best driver in these locations/Include this location in the search” in the Wizard.

11. Using the Browse button, navigate to the subdirectory:
C:\Program Files\LCDriver2\USB Drivers\WinXP-2000\.

![Found New Hardware Wizard]

Please choose your search and installation options.

- [ ] Search for the best driver in these locations.

  Use the check boxes below to limit or expand the default search, which includes local paths and removable media. The best driver found will be installed.

  - [ ] Search removable media (floppy, CD-ROM...)
  - [x] Include this location in the search:
    C:\Program Files\LCDriver2\USB Drivers\WinXP-2000
  - [ ] Don’t search. I will choose the driver to install.

  Choose this option to select the device driver from a list. Windows does not guarantee that the driver you choose will be the best match for your hardware.

[Back] [Next] [Cancel]
12. The USB device driver software install will be completed, and a balloon will appear onscreen informing you the install was successful.

13. Start LCDriver2 from Window’s Start menu: Start > All Programs > LCDriver2 > LCDriver2. The “Dynamic Connection” annunciator should appear in the application window’s upper right-hand corner.

c. Updating LCDriver2 on an existing install

1. If the previous version of LCDriver2 is running, exit it.
2. Go to Windows Control Panel > Add or Remove Programs. Locate LCDriver2 in the list, and click on the Remove button to uninstall. Close Control Panel.
3. Download and save the installation .ZIP file to your computer, using the URL provided by LC-Tec.
4. In Windows Explorer, right-click on the downloaded .ZIP file and select Extract All… to unzip the file into an installation subdirectory.
5. Locate setup.exe in the root of the installation subdirectory. Double-click on setup to start the install process.
6. Accept the default location for the LCDriver2 program.
7. Accept the National Instruments license agreement.
8. At installation end, a prompt may appear indicating that you must restart your computer to complete the install. If so, choose “Restart now”.
9. The USB device drivers do not need to be reinstalled for an update of LCDriver2.
d. Errata

End-to-end communication between **LCDriver2** and the LCC-230 can always be readily confirmed by the Upload/Download > Blink Controller LED menu option (see Sec. 7.c below). This will blink the blue Status LED on the controller front panel. We recommend performing this verification after an **LCDriver2** install.

As discussed in Sec. 7 below, **LCDriver2** permits saving LC programs to the host computer’s hard drive. For Windows XP & 2000 operating systems, the default location **LCDriver2** will use for these programs is:
\My Documents\LCDriver2_Data\programs.

For Windows 7 & Vista operating systems, the default location **LCDriver2** will use for these programs is:
Libraries > Documents > My Documents >LCDriver2_Data > programs.

A standard **LabVIEW**-based .DLL device-driver toolkit is available for interfacing the LCC-230 to a user-supplied application. Documentation and details on the application programming interface are located online on a separate support page. A link to this “μLC Toolkit for 2-channel LC controllers” page appears on the main LCC-230 product page.

The device-driver toolkit is installed during the **LCDriver2** installation process described above. Programmers who plan to use the toolkit to develop their own applications that incorporate the LCC-230 should first install the **LCDriver2** package, as the toolkit’s .DLL requires the **LabVIEW** runtime engine, which is installed with **LCDriver2**. After successful installation, programmers should copy **LCDriverUsb.dll** from \LCDriver2 and **ulc_dd.dll** from \LCDriver2\Toolkit to the local subdirectory of their application.

**Do NOT** use the version of **LCDriverUsb.dll** found in \LCDriver2\Toolkit! The version of **LCDriverUsb.dll** installed in \LCDriver2 will be the correct one for the host operating system; the .dll in \LCDriver2\Toolkit is an older version that must remain in this subdirectory due to a **LabVIEW** installer artifact.

The files **LCDriverUsb.dll** and **ulc_dd.dll** are designed to support user programs that will be built as 32-bit applications and run in a 32-bit or 64-bit environment. This is the usual case for most applications. Please contact LC-Tec for special arrangements for an advanced **Visual Studio**-based toolkit to support programs that must be built as 64-bit applications and run in a 64-bit environment.
6. LC Program Details

Every LC program is either AC-mode or DC-mode, and this choice must hold for both LC channels in the program. LC programs can be written for one or two channels. A one-channel program must use LC_1, a two-channel program uses LC_1 and LC_2. For a one-channel program, LC_2 is set to zero volts by the controller.

Every LC program consists of one or more lines of voltage settings for the active channels. Programs may be up to 96 lines in length. Each line is held for a time duration that is treated differently depending on whether the program is in AC or DC operating mode. For AC programs, the time duration must be an integral number of full periods of the chosen carrier frequency. For example, for an AC program running at 1 kHz, the time duration for a line must be an integral multiple of 1.00 ms. For DC programs, the time duration must be a minimum of 0.10 ms, and is settable in 0.01 ms increments from this minimum value (0.10, 0.11, 0.12, 0.13, etc.). LCDriver2 will validate and appropriately round user entries in the “t (ms)” column to enforce these constraints.

a. Trigger Modes

The programs have three input trigger modes, called Internal Trigger, Program Trigger, and Line Trigger. DC Line Trigger mode requires LCDriver2 V. 12 or greater.

For Internal Trigger, execution starts at the first line, and the lines are executed sequentially, using the set duration in the time field. Input trigger edges are ignored on the Trigger Input BNC connector. At the last line of the program, execution loops back to the first line and continues indefinitely. Internal trigger behavior for AC and DC programs is the same except that for DC programs, the polarity of the line voltages is toggled on every program iteration.

Program Trigger mode, in the absence of any external trigger edges, behaves just like Internal trigger. However, for Program trigger, each new rising external trigger edge restarts the program at the first line. The duty cycle of the trigger waveform is not relevant. AC programs can be re-triggered during any program line, as shown below.

![Diagram of LC Program Details](image-url)
For DC programs, triggers occurring before the last line of the program are deferred until the last line is reached, and each external trigger toggles the polarity of the line voltages, as shown below. DC Program trigger is typically used to ‘sync’ (phase lock) the LCC-230 to an external periodic source (e.g. projector). For these applications, the last line’s duration should be “padded” by a couple ms to insure that the trigger edge will always fall within the last line.

AC Line Trigger mode is supported in all versions of LCDriver2 and with all LCC-230 device-side software. In AC Line Trigger, the time durations for each line are ignored, and the voltages of the lines of the program are held indefinitely until a trigger edge appears on the BNC connector. A rising trigger edge advances the program to the next line. At the last line of the program, execution wraps back to the first line.

Note that for AC Program and Line Trigger modes, trigger action is always deferred until the next carrier cycle to maintain DC balance, as illustrated below.
*LCDriver2* V. 12 and up running on LCC-230’s with device-side software version 1.13 and up support DC Line Trigger mode; this trigger mode is inaccessible for older host-side or device-side software versions. In DC Line Trigger mode, time durations for all but the first line of the program are set to a maximum value. Each rising trigger edge advances the program to the next line. At the last line of the program, execution wraps back to the first line with the polarity of all line voltages toggled.

DC Line Trigger is especially useful for ‘syncing’ to an arbitrary frequency to drive a LC shutter with a perfectly symmetric 50% open/closed duty cycle. Shown below is a two-line DC Line Trigger program for a normally-white FOS device.

DC Line Trigger can also be used with PolarSpeed™ devices. Shown below is the cell #1 drive waveform in DC Line Trigger mode. The first line duration is set short and advances without a trigger edge; trigger edges advance lines 2 & 3, which are set by *LCDriver2* to maximum duration.
b. Host & Standalone

If, upon controller power-up, the LCC-230 is recognized and enumerated by a USB root hub, the controller will go into host mode and accept messages from the host computer. In host mode, the front-panel pushbutton switch setting is ignored, and the front-panel Status LED is OFF. The host mode application may be either LCDriver2 or a user-supplied application that accesses the controller functionality through the .DLL device-driver toolkit.

If there is no USB root hub present upon power-up, or if the controller is dynamically detached from USB, the controller will go into standalone mode. In standalone mode, the controller executes whichever pre-loaded LC program is selected by the ten-position pushbutton switch. The front-panel Status LED is steady-ON in standalone mode. If a blank (un-programmed) LC program is selected by the pushbutton switch, the Status LED will blink slowly, and the LC outputs will run an “idle” condition of AC carrier on both channels. The AC idle carrier frequency and voltage amplitudes can be set by host software.

When a controller in standalone mode is reattached to USB, the controller will transition back to host mode. Prior to LCDriver2 being run, the LC channels will run AC idle condition at their set frequency and amplitudes.

A more detailed state diagram is shown on the following page. Normally, the controller makes transitions between the POWER_UP, OLD_HOST, NEW_HOST, and NEW_STANDALONE states. The controller is in the NEW_HOST state (dynamic host mode) while LCDriver2 is being run; the controller is normally in OLD_HOST when the .DLL toolkit is being used with a user-supplied application. Note that the controller will normally transition to the NEW_STANDALONE state upon a USB detach.

The OLD_STANDALONE state is a special state that is only accessible by a command issued by LCDriver2. In OLD_STANDALONE, the controller deliberately severs its USB connection to the host. This state is useful for setups in which the controller must always execute a pre-set stored program, even if the controller is re-attached to USB. In the normal NEW_STANDALONE standalone state, a USB attach event will cause the controller to stop executing its pre-loaded program, run AC idle condition on its channels, and await instructions from the host computer. This behavior differs from OLD_STANDALONE, as USB attach and detach events do not transition the controller out of this state.
**POWER_UP**

- *Look for initial USB enumeration to host root hub*

**NEW_STANDALONE**

- Load & execute program selected by BCD switch. Status LED is ON or blinking.
- *Look for BCD switch transitions or USB enumeration event*

**NEW_HOST**

- Immediately load & execute Program 0; field dynamic parameter changes via USB host messages from LCDriver2. BCD switch ignored, Status LED is OFF. Other loaded programs can be executed by LC Driver2 transferring them to Program 0 slot.
- *RST:

**OLD_HOST**

- Run AC idle condition on all LC_VOUT's. Status LED is ON or blinking.
- *Field host messages on USB; BCD switch ignored*
- *RST:

**OLD_STANDALONE**

- Deliberately severs USB connection to host; otherwise identical to new standalone mode behavior.

**NEW_STANDALONE**

- No USB root hub found

- BCD switch transitions

**OLD_HOST**

- USB root hub found

- Host-initiated SUSPEND

- DYNPARM:ON message sent from LC Driver2 program

**NEW_HOST**

- USB attach event and enumeration to root hub

- DYNPARM:OFF

**OLD_STANDALONE**

- USB detach event

- BCD switch transitions
c. Program Upload/Download

Up to ten LC programs can be pre-stored on the controller’s onboard EEPROM. Programs 1 through 9 are user-accessible “slots” to store or retrieve programs. When a controller is first attached to USB with LCDriver2 running, LCDriver2 will automatically read all pre-stored programs on the controller and retain a copy of each program in its own memory for later editing. When using LCDriver2, it is important to understand and maintain the distinction between the LC programs retained by LCDriver2 (stored in the host computer’s memory) and the LC programs retained by the LCC-230 (stored in the controller’s onboard EEPROM).

Program 0 has a special role. Program 0 on the controller tracks and stores in onboard EEPROM whatever program changes are made in LCDriver2, even if these changes are not explicitly uploaded to the controller. In this sense, Program 0 is a special “scratchpad” program to which all edits are made and for which the last state is always saved automatically.

In dynamic host mode (LCDriver2 running, NEW_HOST state), the controller is always executing Program 0, and any parameter changes made to Program 0 are immediately observable in the executing LC program. In LCDriver2, the currently-active program is always implicitly Program 0. All LC programs are composited in the Program 0 slot, and then transferred to other program slots by LCDriver2. Likewise, to edit a previously-saved program in another slot, it must first be transferred to the Program 0 slot by LCDriver2 and then dynamically edited.
7. **LCDriver2 Application Details**

This section explains the functionality of the *LCDriver2* application supplied with the LCC-230. *LCDriver2* can be used to read, edit, and store LC programs on controllers.

**a. Overview**

The main application window of *LCDriver2* is shown below, as it appears when connected to a controller.

![LCDriver2 Window](image)

The software version of *LCDriver2* is displayed at the application window center; below is the embedded software (firmware) version of the active LCC-230 controller, and its serial number.

The box in the left portion of the window displays the edit controls for the currently-active LC program. To the right is a graphical representation of one cycle of the program. There is a trace for each LC cell in the program; display of the traces is controlled by the checkboxes adjacent to the trace.

To the right is the “Dynamic Connection” annunciator, which is always displayed when *LCDriver2* has a good USB connection to a controller. If the controller is detached from USB, or if there is a USB communications problem, this annunciator will change to “No Connection”. *LCDriver2* supports multiple instances of LCC-230’s on USB. The currently-active controller is selected by the “Device” control at window bottom. This control also shows how many LCC-230’s are presently on USB.

When *LCDriver2* is first connected to a controller, it automatically reads all pre-stored programs on the controller, and will then make Program 1 the currently-active program. The “Working...” and “USB Com” buttons at window bottom will be briefly illuminated during this process. The “USB Com” button will be illuminated orange whenever there are messages sent between *LCDriver2* and the controller.
All edit controls affect the currently-active LC program. The currently-active program is selected by the “Program” drop-down control. As explained in Sec. 6.c above, Program 0 is a special LC program and thus is grayed-out in this drop-down (Program 0 is in fact always the currently-active program). If a selected controller program happens to be blank, LCDriver2 will display “Blank Program” in red adjacent to the “Program” drop-down control. Blank programs are always one-line, two-cell AC Internal Trigger programs, with the carrier frequency and cell voltages set to the currently-set AC idle frequency and amplitudes (see Upload/Download/Set AC Idle… below).

The edit controls will change depending on the selection of “Operation Mode”. For AC operation, a “F (Hz)” drop-down control will be displayed, with a corresponding “Period (ms)” above it. For DC operation, no frequency or period controls will appear, but an additional “+/−” column will be displayed. This column may be used to control the polarity (sign) of DC program lines. For AC operation in “Line Trigger” mode, the time intervals in the matrix are ignored; a reminder about AC Line Trigger time intervals is displayed in red in LCDriver2 for this mode.

DC Line Trigger operation requires LCDriver2 V. 12 and up running on LCC-230’s with device-side software version 1.13. For controllers with older software, the “Line Trigger” mode in the “Trigger Mode” drop-down will be grayed out and thus inaccessible. For controllers that support DC Line Trigger mode, LCDriver2 will display reminders in red about the special program constraints associated with DC Line Trigger when this mode is chosen from the drop-down.

The size of the currently-active program matrix is set by the “Lines” and “Cells” edit boxes. The number of lines may be from 1 to 96, and the number of cells either 1 or 2. If additional lines are inserted into a program by incrementing the “Lines” control, the time value will be initially set to 2.00 ms. The voltage values of the new lines will initially be duplicates of the last line of the program. If an additional cell is inserted into a program by incrementing the “Cells” control, the new cell voltages will initially be set to 0.000 V.

The Tab key may used to cycle through and edit the program matrix. Cell voltages can be set to mV precision, up to the “Max” voltage displayed above the edit control box. For LCC-230 controllers, the maximum settable voltage is 31.600V. Permitted values in the “t (ms)” column depend on operating mode. For AC programs, the time duration must be an integral number of carrier periods as shown in the “Period (ms)” display. For DC programs, the time duration must be a minimum of 0.10 ms, and is settable in 0.01 ms increments from this minimum value (0.10, 0.11, 0.12, 0.13…). LCDriver2 will validate and appropriately round user entries to validate and enforce these constraints.

There are additional special constraints for DC Line Trigger. Programs in this mode must have two or more lines, and the time durations for lines 2 and up are set to a signature maximum value of 9999.990 ms. Durations for line 1 may be set as per regular DC programs. LCDriver2 will enforce these constraints when this mode is chosen. DC Line Trigger is discussed more in Sec. 7.e below.
b. File Menu

*LCDriver2* retains up to nine programs in its memory for the currently-active controller on USB. The options available from the File menu permit transferring programs to/from *LCDriver2*’s program memory and files stored on the host computer. The LC programs are stored in an ASCII text file format; there are pre-inserted comments in the file that explain the various sections and how to edit them in an ASCII text editor such as *Notepad*.

**Save All Programs to Files…** will save all programs currently retained in *LCDriver2*’s memory to ASCII text files. It will prompt for a file prefix (e.g. “SetA”) for the program set, and then store ten programs to the designated location using the file prefix to compose names for all LC programs (e.g. “SetA_Prog_1”, “SetA_Prog_2”). Program 0 will also be saved as a text file. Note that this menu option does not send any messages to the attached controller.

**Load All Programs From Files…** will load *LCDriver2*’s program memory with ten programs previously stored on the host with the Save All Program…option. It will prompt to choose one file from sequence, and then will read all files into memory. Messages will be sent to the controller to adjust the currently-active program to agree with the file read in for this slot.

The Save/Load All Program… menu options can be used to replicate one controller’s programs to other controllers, as explained in Sec. 7.e below.

**Save Current Program To File…** will save the currently-active program in the editor to a text file with an arbitrary name. This menu option does not send any messages to the attached controller.

**Load Current Program From File…** will load a pre-stored LC program in a text file into the currently-active program. Messages will be sent to the controller to adjust the currently-active program to agree with the file read in.
**Quit** will exit *LCDriver2*, but leave the controller(s) on USB operating in the NEW_HOST state, running the currently active program. If there are program changes made in *LCDriver2* that have not been uploaded to the controller, warning prompts will appear as shown below.

Program edits have NOT been uploaded to the controller!
Exit anyway?
- Exit
- Cancel

Program edits have NOT been uploaded to the controller!
Save to ASCII files?
- Discard edits
- Save to files
The files saved in *LCDriver2* are ordinary ASCII text files that can be edited with *Notepad*. There are comments above each data section, as illustrated below.

![Notepad screenshot](image)

Note in particular that the decimal-point delimiter displayed in the *LCDriver2* onscreen program matrix and written to the program text files is determined by the host computer’s chosen language option. In Windows 7, this is accessed from Control Panel > Clock, Language, & Region > Region & Language; in Windows XP, this is accessed from Control Panel > Date, Time, Language & Regional Options > Regional & Language Options.

LCC-230 users in mixed-language environments should be aware that program text files written in one language option and read in a different language option will not be converted correctly by *LCDriver2*. For mixed-language environments in which program text files will be exchanged, it is recommended that the text files be hand-edited to insert the proper decimal-point delimiter for the reading computer.
c. Upload/Download Menu

The options available from the Upload/Download menu permit transfer of LC programs to/from \textit{LCDriver2}'s program memory and the LCC-230's program memory. The LCC-230 controller has an onboard EEPROM that retains LC program contents for operation in controller standalone mode.

\textbf{Download All Programs From Controller…} will refresh all slots of \textit{LCDriver2}'s program memory with the contents of the currently-active controller’s EEPROM. If program changes have been made in \textit{LCDriver2} and not been saved to text files, a prompt warning will appear before the controller’s EEPROM contents are read. This menu option can be used to “resync” \textit{LCDriver2}'s program memory with the LCC-230’s EEPROM.

\textbf{Upload All Program Into Controller…} will transfer all programs slots in \textit{LCDriver2} program memory into the corresponding slots of the LCC-230’s EEPROM. This menu option will make the controller’s onboard EEPROM programs identical to what is currently being held in \textit{LCDriver2}.

\textbf{Upload Current Program To…} will transfer the currently-active program in \textit{LCDriver2} into a designated controller EEPROM slot. Most users will find this to be a frequently-used option of the Upload/Download menu. A prompt will appear allowing the user to select a LCC-230 program slot; note this need not be the same slot as selected by the \textit{LCDriver2} “Program” drop-down control. Once the update is complete, \textit{LCDriver2} will adjust its program memory to agree with the contents of controller EEPROM.

\textbf{Erase Program…} will prompt for a controller EEPROM slot to make blank, and then blank out this program slot both on the controller and in \textit{LCDriver2}. By definition, a blank program is a one-line, two-cell AC Internal Trigger program, with carrier frequency and cell voltages set to the currently-set AC idle frequency and amplitudes.

\textbf{Set AC Idle…} sets the AC carrier frequency and cell amplitudes of the AC “idle” condition. The controller will output this AC idle frequency and amplitudes when a blank program is created in \textit{LCDriver2}, a blank program is selected in standalone mode by pushbutton switch, or when the controller is in OLD_HOST mode.
**Blink Controller LED** will briefly strobe the Status LED of the currently-active controller. It is useful when there are multiple controller on USB to help identify the currently-active controller selected by the “Device” control in **LCDriver2**. It can also be used as a confirmation of host computer/controller USB connectivity.

### d. Utility Menu

The options available from the Utility menu are not as frequently used. Some of this functionality is more advanced and is discussed in Sec. 7.e below.

**Monitor** is a submenu that controls the behavior of a sub-window that displays the actual **LCDriver2**/LCC-230 controller protocol message stream. The Monitor is primarily used for diagnostics and troubleshooting. Selecting **Show Monitor** will open the Monitor sub-window just below the main application window. The **LCDriver2** commands and queries sent to the LCC-230 are shown one per line, with the **LCDriver2** message on the left, and the corresponding response from the controller on the right. Re-selecting Show Monitor will close the Monitor window. Note that **LCDriver2** will always start up with the Show Monitor option turned off (unchecked).

**Clear Monitor** will clear the monitor display of all previous messages. This can be useful for capturing a stream of messages of particular interest. This menu items performs the same action as the “Clear Monitor” button in the Monitor sub-window.

**New Log File…** permits an alternate log file to be started. The Monitor sub-window contains four checkboxes. The two “Monitor” checkboxes control what is displayed in the Monitor sub-window. The two “Log” checkboxes control what is written to the current log file. These checkbox settings are retained by **LCDriver2** when the application is closed.

Checking the “Log Command/Response Traffic” box permits the **LCDriver2**/LCC-230 controller protocol message stream to be captured to a log file for later inspection. If either of these boxes are checked, **LCDriver2** will create a log file. The default capture log file will be stored as
The log file will be overwritten every time **LCDriver2** is run. An alternate log file may be selected by the New Log File… option. This option is intended for test setups where records of each run are desired to be kept in separate files.

The **50 mV Steps** and **Lock Row Voltage** options are discussed below in Sec. 7.e.

The **Misc** submenu allows access to special controller features. The only item in this menu normally accessed by most users is the **Manual Voltage…** option.

[Image of the Misc submenu]

**Manual Voltage…** opens up a separate dialog box that permits simple static amplitude control of the LC channels in AC mode.

[Image of the Manual Voltage dialog box]

In this mode, there is no concept of dynamic host state or LC programs. The LCC-230 is forced into AC operating mode in the OLD_HOST state. The edit boxes act as “knobs” that just set a fixed carrier amplitude for each cell.

For nematic LC cell applications, AC mode should be used. However, DC mode can be set as well; when selected, warning message boxes will appear cautioning about possible device damage. If “Continue” is chosen and DC mode selected, the controller will output DC voltages of the selected polarity on each channel.

When the Manual Voltage dialog box is closed with the “Done” button, the controller is reset and placed back in dynamic mode (NEW_HOST), and will resume executing the currently-active program. The Manual Voltage settings do not affect the currently-active program in any way.
Open Terminal… is for field diagnostics and troubleshooting. This option allows LCDriver2/LCC-230 controller protocol messages to be sent directly to the LCC-230 and is intended only for field support in consultation with LC-Tec.

Reset Controller… can be used to reset the LCC-230’s onboard microcontroller without a power off/on sequence. Selecting it will open an explanatory message box. If “Continue” is selected, a *RST: message will be sent to the LCC-230, and then the controller placed back in dynamic mode (NEW_HOST).

Standalone Mode… is the only way to access the special OLD_STANDALONE state discussed in Sec. 6.b above. Selecting it will display the explanatory message box shown below cautioning that once this state is entered, the only way to exit it is a power off/on sequence, by deliberate design. If “Yes” is chosen, the LCC-230 is placed in the OLD_STANDALONE state, and LCDriver2’s USB annunciator will change to read “No Connection”.

As explained in Sec. 6.b, OLD_STANDALONE should only be entered in circumstances where the controller must continue to operate a standalone program, even if inadvertently reattached back to USB.
e. Advanced topics

If only one standalone LC program is of interest or needed in a situation, a short-cut can be taken by leaving the controller’s front-panel pushbutton switch set to “0”. As explained above, all LCDriver2 program edits are implicitly performed on Program 0. If the front-panel switch is left in the “0” position, the controller will automatically execute the currently-active program that has been automatically stored in the Program 0 slot when placed in standalone mode.

Note that one-line AC and DC programs are allowed in LCDriver2, and are useful in practice. One-line Program Trigger programs are treated like Internal Trigger programs—any trigger edges present are ignored. Program triggers will resume when additional lines are added to the program. DC one-line programs can be used to create carriers of arbitrary frequency by modifying the time duration of the first line.

LCDriver2 handles USB attach and detach of controllers while the application is running. LCDriver2 also handles multiple instances of LCC-230 controllers on USB. Although the “Device” control at window bottom is continuously updated with the number of controllers currently on USB, to avoid confusion it is recommended that all controllers be attached to USB prior to LCDriver2 being run. The “Device” control selector will determine which controller LCDriver2 is currently addressing. The Upload/Download: Blink Controller LED option may be used to facilitate controller identification. When a controller is first selected on USB, LCDriver2 will issue a *RST: and read all pre-loaded programs, just as if the controller was attached to USB while LCDriver2 is running. When a controller is deselected, it will remain in the NEW_HOST state executing the currently-active program.

In a multi-controller setup, it is frequently desirable to replicate all of the programs from one “master” controller onto other “copy” controllers. This may be accomplished in the following way:

1. Connect the “master” controller to LCDriver2, and save all programs read from its EEPROM with the File/Save All Programs To Files… option.
2. Disconnect the “master” controller from USB, leaving LCDriver2 open.
3. Power up and connect one of the “copy” controllers to USB. LCDriver2 will then read all programs stored on this controller’s EEPROM into its program memory.
4. Overwrite these LCDriver2 programs with the “master” programs by selecting the File/Load All Programs From Files… option and selecting one file from the “master” sequence just saved.
5. Select Upload/Download: Upload All Programs Into Controller… to write the “master” LC programs now held by LCDriver2 into the “copy” controller’s onboard EEPROM.
6. Disconnect the “copy” controller with LCDriver2 still open. Repeat steps 3 through 5 for any additional “copy” controllers in the setup.
The **Utility/Lock Row Voltage** option may be used to set all cell voltages in a row of a program at once by editing a single cell’s edit box. The Lock Row Voltage is a toggle setting; when set, a checkmark appears by the option. Re-selecting the option will turn it off. When turned on, changes to any cell voltage value in a row will replicate the new value to all other cells in that row.

Normally, the host computer’s up|down arrow edit keys will increment|decrement the digit immediately to the left of the cursor when the cursor is in a time or voltage edit box in the program matrix. The **Utility/50 mV Steps** option changes this default behavior of the up|down arrow edit keys when editing a cell voltage. This option is a toggle setting; when set, a checkmark appears by the option. Re-selecting the option will turn it off. When turned on and the cursor placed in a voltage edit box in the program matrix, the up|down arrow edit keys will increment|decrement the voltage by 0.050 V, regardless of where the cursor is positioned in the edit box. This option is intended to facilitate adjustments in applications where the least-discernable optical difference corresponds to about a 50 mV adjustment. With this option, the cursor arrow can be positioned in a cell and adjustments made by the up|down arrow keys while the user’s eyes continuously monitor the optical setup.

The Lock Row Voltage option may be used in conjunction with the 50 mV step option to change all voltages in a row in 50 mV increments by up|arrow key adjustments of one cell in the row. These options are commonly used together to optimize settings for LC-panel-based stereoscopic installations. Note that the Utility/Lock Row Voltage and Utility/50 mV step settings are *not* retained by *LCDriver2* if the application is closed.

*LCDriver2* V. 12 and up running on LCC-230’s with device-side software version 1.13 and up support DC Line Trigger mode. The main application window of *LCDriver2* with this mode selected is shown below. In this mode, red annunciator text appears adjacent to the program matrix regarding the special program constraints.
DC Line Trigger programs must always have two or more lines, and the line durations for all lines except line 1 are always set to 9999.990 ms. LCDriver2 will validate and enforce these constraints. Durations for line 1 may be set from a minimum 0.10 ms value to a maximum 9999.990 ms value. Note in particular that the maximum settable DC line duration for DC Internal and Program Trigger modes is 2000.000 ms; the 9999.990 ms maximum is for DC Line Trigger mode only.

DC Line Trigger is useful for situations in which the optical state of a FOS, X-FOS, or PolarSpeed™ device must be toggled by an external trigger. This mode allows ‘syncing’ to an arbitrary frequency to set a 50% open/closed shutter duty cycle. Each of the external triggers will advance the program line; the line durations are set long (maximum value) with the understanding that they will be terminated by a trigger edge. In DC Line Trigger, the trigger edges are effectively controlling line duration for lines 2 and up. In the absence of any triggers, the line durations will default to their onscreen values (line 1 as set by user; lines 2 and up 9999.990 ms) and the device drive will still remain DC balanced.

For PolarSpeed™ waveforms, line 1 should be set short (~0.10 ms). This first line will ‘time out’ and advance without a trigger edge. Lines 2 and 3 will be advanced by external trigger edges, which will then toggle the optical state of the device.